

La Vista Recreation Department
Men's & Co-ed Slow Pitch Softball League Rules & Information

1. Team Registration Form, Registration Fee, Forfeit Fee and Coaches Code of Conduct are required at time of registration.
2. Roster signed by each player must be turned in no later than 1 week before the first scheduled game.
3. 12-player minimum and 15 player maximum (see rule #11). Players must be 18 and out of High School.
4. 2 Umpires will be provided. Umpire fees will be: Coed/Men \$22 / Open Double Header \$20, cash per game per team for two (2) umpires. Teams will pay umpire(s) prior to the start of each game. If no umpire reports, teams can agree to play or the game may be rescheduled. Please let the La Vista Recreation Department know if only one umpire or no umpires show up (402-331-3455).
5. Games will start at their scheduled times. Teams will be given a 10 minute grace period to start the game. If they do not have enough players after 10 minutes the game will be declared a forfeit. In the event of a forfeit, the forfeiting team pays each umpire \$22/\$20. If enough players arrive during the 10 minute grace period the game will start and be played for the remaining 50 minutes. Coaches please sign the umpires score card if your team shows and the other team forfeits. Failure to do this could cause your game to be marked down as a double forfeit and your forfeit fee deposit cashed.
6. Coed/Men's teams must turn in a separate \$44 forfeit deposit check with their registration fee. Open Double Header League must turn in 2 separate forfeit deposit checks of \$40 each with their registration fee.
7. If a team forfeits a game for any reason the check will be cashed and another check must be turned into the Recreation Department before your next game or you will forfeit the entire season. When a team forfeits, the forfeiting team is charged \$44/\$40, with each umpire being paid \$22/\$20. If a team does not forfeit a game the check will be destroyed at the end of the season. Checks cannot be carried over from the spring league to the fall league. If you would like your check returned to you at the end of the season instead of being destroyed, please provide a self-address envelope with postage.
8. Games will only be rescheduled for rain outs (RO number is 402-697-7756). If you cannot field a team and abide by rule #11, you will forfeit that game. ABSOLUTELY NO EXCEPTIONS! We will make up as many rainouts as time and weather permits. If three innings are completed when a game is rained out the game will count as a complete game. If less than three innings are completed the umpire will refund the umpire fee and the game will be rescheduled if possible.
9. A team plaque will be awarded for first & second place.
10. Drinking alcohol at the La Vista Sports Complex is prohibited. NO EXCEPTIONS! LVPD will be making periodic stops at the Complex throughout the season to check for alcohol.

11. Please make sure players, teams and fans pick up and throw away all trash left near the fields and in the parking lots.
12. No music is to be played during games.
13. With the exception of those rules published by the LaVista Recreation Department, Amateur Softball Association (Championship) Rules will govern play.
14. A coin flip before the start of each game will determine home team and visitor. The home teams' scorebook is the official scorebook. Coaches need to verify the score frequently. Coaches/Managers from the winning team MUST meet with the umpire at the end of the game to initial the scorecard verifying the score of the game. If you do not verify the score within two weeks the games will stand as is.
15. Rosters:
 - A. All rosters must carry a minimum of 12 players and may not exceed 15 players. Only 2 of those roster players can be on more than one roster, but cannot play on more than 2 teams in the same league. Teams are only allowed 2 non-roster substitutes per game/per night. The team manager must present their substitutes prior to the start of the game to the opposing manager and umpire(s). Those substitutes must be approved and agreed upon by the umpire and opposing manager. **NO EXCEPTIONS!**
 - B. Any roster changes (player additions, transfers, etc.) must be completed prior to the La Vista coach's meeting at the beginning of the season. After that, no roster changes will be accepted unless reviewed and approved by the La Vista Recreation Department.
 - C. If a manager wishes to protest an ineligible player, he must notify the opposing team manager and umpire of the game immediately before play starts/resumes and have the umpire notate a protest on the scorecard. If the protest cannot be resolved on the field between the umpire(s) and team managers prior to starting/resuming play, the manager must submit to the Recreation Department a written protest via email or in person within 24 hours of the incident (see rule #21). If a protest is not made within 24 hours of the incident, the protest will be void. **NO EXCEPTIONS!**
 - D. Penalties:
 - i. If a player is deemed ineligible, the protested game and all games they have participated in as an ineligible player will be forfeited. Conditions include but are not limited to:
 1. Playing without being on the official team roster (except if substituting and abiding by rule #11, A).
 2. Playing under an assumed name.
 3. Playing while under suspension.
 - E. The La Vista Recreation Department reserves the right to make exceptions to the above rule(s) on a case by case basis.
16. Number of players to start a game: Co-ed & Men's leagues, 10 players, with an extra player in the outfield. Co-ed games must have five men and five women on the field. ASA player position rule will not be in effect.
 - A. A team may start with 9 players; automatic out rule is in effect.
 - B. If a tenth player arrives after the start of the game, he may be placed in the line up.
 - C. If a team starts with 10 players and 1 player is injured or ejected during the game the team can continue to play with 9 players. Automatic out rule will be in effect.

- D. Men's League: A team can use an EP (extra player) and start a game with 11 players. An 11th player cannot be added after the start of a game.
Co-ed League: A team can use EP's (extra players) teams can have 12 players (6 men & 6 women) in their batting order, and 10 players on the field, see ASA rule book. An 11th and 12th player cannot be added after the start of a game.
- E. Men's League: If a team starts with 11 players and 1 player is injured or ejected during the game, the team can continue to play with 10 players or enter a substitute to replace the injured or ejected player.
Co-ed League: if a team starts with 12 players and 1 player is injured or ejected during the game the team can continue to play with 11 players, or enter a substitute player to replace the injured player.
- F. If a team shows up with less than 9 players they can pick up a player from another league team to avoid a forfeit if the opposing team agrees to this prior to the start of the game. Teams must follow the league rule regarding substitutes (see rule #11, A).
- G. Co-ed Batting: Batting order will alternate male, female. When a male batter is walked with 2 outs the women batter has the option to walk or swing. If there are less than 2 outs the male advances to second and she has to swing. Both male & female players hit the same sized ball. Runs can be walked in.
- H. Courtesy Runner: One courtesy runner is allowed per inning. It can be any player in the game or any substitute. Co-ed courtesy runner must be of the same gender.

17. Player ejection rule:

- A. If a player is ejected from a game he cannot play in the next league game in which his team plays. The coach (or another team mate if the coach is ejected) must print the players name & Uniform # on the back of the umpires scorecard. Failure to do this will result in an automatic forfeit and the ejected player will be suspended from the league. The opposing team and umpire for the next game will be notified of the ineligible player. A player that has been ejected must leave the property immediately (this includes the parking lot).
- B. A player ejected from a second game cannot play in the next two games in which his team plays.
- C. A player who is ejected from a third game is banned from the league.
- D. Player or coach using profanity, which can be heard by spectators or umpires, may be ejected from the game without a warning (remind your players that this is a family Sports Complex).
- E. Players or coaches throwing equipment may be ejected with out warning.
- F. A player making any threats of violence (verbal or physical) toward an umpire or another player will be banned from the league. Teams are also responsible for their fans conduct.
- G. Any player involved in a physical fight will be permanently banned from the league. It does not matter who started the fight, all players involved will be banned. It is the coaches and teammates responsibility to control their team, fans, and individual players and see that things do not escalate to the point where a fight starts. A coach may also serve a one-week suspension if any of their players are involved in a fight. Coaches must remember to keep their fans in control and keep them from harassing and or threatening the umpires. Failure to do so may result in a forfeit or the team being banned from the league.

18. Equipment:

- A. Teams using illegal equipment will forfeit their game and umpire fee. NO EXCEPTIONS! The La Vista Recreation Department has a ZERO tolerance policy on illegal equipment.
- B. Bats must be ASA approved and have the ASA certification mark and must not be listed on the ASA non-approved bat list. NO EXCEPTIONS!
- C. Balls - Balls must be ASA approved and have the ASA Certification mark: 12-inch, Core .520 softball, maximum compression of 300.0 lbs or under; optic yellow cover with red color stitching. Teams must have a new ball for each week. NO EXCEPTIONS!
 - i. Teams hit their own ball.
 - ii. Teams must have a second ball ready in case of foul balls and home runs.
 - iii. Have new ball ready if the umpire can not read the information.

19. Steel or metal spikes are not allowed.

20. No designated hitters.

21. One-hour time limit: If a game is tied at the end of one hour or 7 innings, whichever comes first, a maximum of one extra inning will be played under the tie breaker rule with a runner on 2nd base. If the game is still tied after an additional inning has been played, the game will end as a tie.

22. Games will start with a 1-1 count, with an extra foul ball.

23. Ten run rule after five innings. Fifteen run rule after three innings.

24. The limit on over the fence home runs will be five per team. All balls hit over the fence by a team in excess of five will be ruled an out.

25. A protest to the La Vista Recreation Department is permitted ONLY with respect to ineligible players. Any dispute involving non-playing rules (judgment calls), equipment, etc. must be settled with the umpire immediately following the disagreement. All protests in regards to ineligible players that are not resolved at the field (see rule #11, C) will be handled by the La Vista Recreation Department and follow this procedure: When a manager wishes to protest a game, he must notify the umpire of the game immediately before play starts/resumes and have the umpire notate a protest on the scorecard. Also, have the scorekeeper note in the scorebook the time and player involved. The team manager MUST submit to the La Vista Recreation Department a written protest within 24 hours of the incident. This protest can be done via email or in person. The La Vista Recreation Department is located at 8116 Park View Blvd. If a protest is not made within 24 hours of the incident, the protest will be void, NO EXCEPTIONS!

26. Coed Line: The coed line is a painted line in the outfield that is 200' from the back of home plate and is pretty straightforward – if a female is up to bat, all outfielders must remain behind that line until the ball is hit. This will be painted on field #3, our coed field.